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Date 1987

Citation Synge, J. L. (1987) The Torricelli-Fermat Point Generalised. (Preprint)

URL https://dair.dias.ie/id/eprint/824/

DOI DIAS-STP-87-38

The Torricelli-Fermat Point Generalised

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Abstract: The Torricelli-Fermat point (TF-point) of a triangle is that point which minimises the sum of its distances from the vertices. I generalise this definition, replacing the triangle by a set of M+1 points in E<sup>N</sup>. Using the theory of convex functions, I show that the TF-point is unique and find explicit conditions to determine whether it coincides with any of the given points. If it does not, it may be found by solving a set of ordinary differential equations.

1. <u>Introduction</u>. In the geometry of the triangle there are certain familiar points - centroid, circumcentre, etc. The point discussed in this note is much less familiar: it is that point which minimises the sum of its distances from the vertices of a given triangle. It is strange that this point should be so little known: one can think of obvious applications, such as the location of a centre to supply three outposts with a minimum of distance travelled.

The problem is a very old one, having been stated by Fermat (1601-1665) and solved by Torricelli (1608-1647), but only for acute-angled triangles. Coxeter describes

a proof due to Hofmann in 1929 and remarks that the restriction to acute-angled triangles was removed by Pedoe in 1957. In correspondence with me Coxeter has suggested that the point should be called Torricelli-Fermat (briefly TF-point), and I adopt that name.

In the present paper I generalise the problem: <u>To</u>

<u>find the point P which minimises the sum of distances</u>

$$S(P) = PA_0 + PA_1 + ... + PA_M,$$
 (1.1)

where the A's are given points in Euclidean N-space with

M > 2, N > 2 and no three points are collinear.

For the classical problem M=N=2 and the three points form an undegenerate triangle.

2. Notation. Vectors in  $E^N$  are indicated by heavy type.  $A_i$  (i = 0,1,...,M) are the position vectors of given points relative to an arbitrary origin 0. Scalar products are indicated by dots. If P is the position vector of an arbitrary point, (1.1) may be written

$$S(P) = \sum_{i=0}^{M} [(P-A_i) \cdot (P-A_i)]^{1/2}. \qquad (2.1)$$

If we give an arbitrary infinitesimal displacement to P, we have

$$dS(\underline{P}) = -d\underline{P}.\underline{Q}, \qquad (2.2)$$

where Q is a sum of unit vectors

$$Q = \sum_{i=0}^{M} I_{i}, \qquad I_{i} = (A_{i} - P_{i}) / PA_{i}. \qquad (2.3)$$

These unit vectors are drawn from  $\underline{P}$  in the directions of the A-points, and are well defined unless  $\underline{P}$  coincides with an A-point, in which case the corresponding  $\underline{I}$ -vector does not exist.

3. Theorem I: The TF-point exists and is unique. Proof: Since S(P) as in (2.1) is positive, there is at least one point P at which it has an absolute minimum. Thus at least one TF-point exists. To prove uniqueness, one appeals to the theory of convex functions. A function f(x) is  $\underline{convex}$  if it satisfies

 $f[\Theta x_1 + (1-\Theta)x_2] \in \Theta f(x_1) + (1-\Theta)f(x_2)$  (3.1) for every pair of distinct values of  $x_1$ ,  $x_2$  and for all  $\Theta$  in the open range (0,1). This means that the graph of f(x) from  $x_1$  to  $x_2$ , excluding end-points, lies below or on (but not above) the straight line joining the end-points of the graph. For a <u>strictly convex</u> function the sign of equality in (3.1) is deleted; the graph of f(x) lies <u>below</u> the straight line joining the end points of the graph.

It is easy to see the sum of convex functions is itself convex, and a set of functions of which some are

convex and some strictly convex is itself strictly convex.

Suppose now that there are two TF-points. Let L be the infinite straight line through them and x a measure of length on it, so that, if P lies on L, we may write  $S(P) = \sum_{i=0}^{M} f_i(x). \quad \text{If } A_i \text{ is not on L, a simple}$  calculation shows that  $f_i''(x)$  is positive, and this implies strict convexity. If  $A_i$  lies on L it is easy to see that  $f_i(x)$  is convex. Since we have assumed that no three A-points are collinear, the sum S(P) contains at least one strictly convex function, and so S(P) on L is a strictly convex function of x, and it is known that a strictly convex function has at most one minimum. Thus the assumption of two TF-points is false, and uniqueness is proved.

<u>Proof</u>: Let T be the TF-point. Suppose that P is not T. Draw an infinite straight line L through P and T, with x a measure of distance on L. Then S = f(x) on L, and this function is strictly convex; this is inconsistent with the assumption that P is not T. Therefore P is T, and the theorem is proved.

Theorem III: A point P which is not one of the given points is the TF-point iff

$$Q = I_0 + I_1 + ... + I_M = 0,$$
 (3.2)

where these are the unit vectors drawn from P towards the A-points, that is

$$I_{mi} = (A_{i} - P) / A_{i} P . \qquad (3.3)$$

 $\underline{Proof}$ : This follows immediately from Theorem II, the variation dS being given by (2.2).

## 4. Theorem IV: The TF-point is at A iff

$$\sum \cos \phi ij \leq (1-M)/2 , \qquad (4.1)$$

where i and j run 1 to M with j < i and  $A_{ij}$  is the angle between the vectors  $A_i - A_0$  and  $A_j - A_0$ .

<u>Proof</u>: Take the origin at  $A_0$ . The position vector of any point P may then be written s<u>I</u> where <u>I</u> is a unit vector and s is the distance  $PA_0$ . Giving all directions to <u>I</u> and letting s take all positive values, we cover the whole of <u>E</u><sup>N</sup> except the origin where s = 0. Then the sum S as in (2.1) is

$$S(P) = s + \sum_{i=1}^{M} [(s_i^T - A_i) . (s_i^T - A_i)]^{1/2}$$
 (4.2)

Differentiating with respect to s and letting s tend to zero, we get

$$(dS/ds)_0 = 1 - \underbrace{I}_{\infty} R \qquad (4.3)$$

where

 $R = I_1 + I_2 + \dots + I_M, \qquad I_i = A_i / (A_i \cdot A_i)^{1/2} \qquad (4.4)$ these I's being unit vectors drawn from  $A_0$  towards the other A-points.

Rotating the unit vector  $\underline{I}$  in all directions, the expression (4.3) is always positive iff the magnitude of  $\underline{R}$  is less than unity or equivalently

$$\underset{\sim}{\mathbb{R}} \cdot \underset{\sim}{\mathbb{R}} \quad \langle \quad 1 \, . \qquad (4.5)$$

But

where the summation and the angles  $p_{ij}$  are as in (4.1). Thus we have a local minimum, the equality sign following by continuity. This completes the proof.

In the classical case of a triangle, we have M = N = 2. Then the formula (4.1) tells us that the TF-point is at a vertex iff  $\cos \phi \leqslant -1/2$ , i.e.  $\phi \geqslant 120^{\circ}$ . For a tetrahedron in  $E^3$ , we have M = N = 3 and the vertex  $A_0$  is the TF-point iff

 $\cos \beta_{01} + \cos \beta_{02} + \cos \beta_{03} \neq -1,$  (4.7) these being the angles at  $A_0$  of the faces containing  $A_0$ .

5. The TF-congruence. Given the points  $A_i$  (i=0,1,...M) in  $E^N$  and seeking the TF-point, the systematic plan is first to test whether it lies at one of the A-points. This is done by investigating the inequality (4.1).

Suppose that the result is negative: then we must seek the TF-point elsewhere.

By Theorem II we know that we need only apply a stationary condition. Now by (2.2)

$$dS(\underline{P}) = -d\underline{P}.\underline{Q}, \qquad \underline{Q} = \sum_{i=0}^{M} \underline{I}_{i}, \qquad \underline{I}_{i} = (\underline{A}_{i}-\underline{P})/PA_{i}. \quad (5.1)$$

The stationary points are such that Q=0. That condition is not easy to apply, but if we choose

$$dP = Q.d\$, \int S$$
 (5.2)

where ds is an element of distance, we have

$$dS(P)/dS = -Q.Q. \qquad (5.3)$$

This differeential equation defines a congruence of curves in  $E^N$ , and if we proceed in the correct sense along any one of these curves, S(P) steadily decreases. Since we have ruled out the A-points as possible TF-points, this congruence of curves must lead us to the TF-point, no matter where we start. Note that

$$Q.Q = M + 1 + \sum \cos \phi_{ij}, \qquad (5.4)$$

where in the summation  $i = 0, 1, \dots M$  and j < 1.

6. The tetrahedron. The tetrahedron in  $E^3$  stands next in simplicity to the triangle. In (4.1) we have the

conditions that the TF-point should be at a vertex. If it is not there, it is to satisfy (3.2), which it is convenient to write

$$Q = I + J + K + L = 0, \qquad (6.1)$$

where these are unit vectors drawn from the TF-point towards the vertices A, B, C, D.

If we transfer L to the other side and square, we get

$$J \cdot K + K \cdot I + I \cdot J = -1, \qquad (6.2)$$

a result of apparently little interest. But if we transfer both K and L to the other side and square, we get

$$\begin{array}{ccc}
\mathbf{I} \cdot \mathbf{J} &=& \mathbf{K} \cdot \mathbf{L} \\
& & & \\
\end{array} \tag{6.3}$$

Thus at the TF-point the sides AB and CD subtend the same angle. Obviously this is true for all the three pairs of opposite sides of the tetrahedron.

This suggests a construction for the TF-point. With AB as chord, describe a circular arc containing an angle  $\theta$  and rotate this arc around AB, forming a spindle. If  $\theta$  changes continuously from  $\pi$  to zero, the growing spindle covers all space. If we do the same with CD, using an angle  $\theta$ , we shall get a second system of spindles. But if we make  $\theta$  =  $\theta$  and let their common value angle decrease from  $\pi$ , there will be a state in which

the two spindles touch, and this will be the TF-point of the tetrahedron. Since this point is unique, we see that there is a unique point (the TF-point) at which in  $\frac{1}{100}$  each pair of opposite edges, the two edges subtend the same angle.

7. <u>Conclusion</u>. I thank my colleague Professor J. T. Lewis for discussions, and in particular for suggesting the use of convexity to establish uniqueness. I also thank Professor H. S. M. Coxeter for correspondence.

## References.

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